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Your Roll No. ....

## B.Sc.(Hons.) Computer Science / VI Sem. A

Paper 602 – Networks Programming and Administration (Admissions of 2001 and onwards)

Time: 3 Hours Maximum Marks: 75

(Write your Roll No. on the top immediately on receipt of this question paper.)

Attempt all questions. Parts of a question should be attempted together.

- 1. (a) Explain the need for TIME\_WAIT state in TCP connection termination process.
  - (b) What is a socket pair? Explain in the context of a concurrent server with the help of a diagram. 3
    - (c) Write a set of commands to display IP address of all hosts connected in a network.
- (a) Describe the representation of data 0x1020 in LittleEndian and Big Endian format.

	(b)	What are the different errors returned from the connect() socket call?	غ 3
•	(c)		3
-	(d).	What is significance of the fudge factor is BACKLOG parameter of listen() socket call?	
	(e)	What is the purpose of close() socket call? Does always initiate the 4 way TCP connection termination?	
	(f)	What do you understand by zombies and how are they handled by using a signal handler?	e 5
3.	(a)	What are the different values assigned to 'timeval structure in select() socket call?	3
	(b)	Is recv() socket call blocking? Can we put a time limit on the recv() socket call?	
	(c)	Describe the conditions under which a socke becomes ready for reading in select() socke call.	
4.	(a)	What are half-open connections and how does TCI detect such connections?	
	(b)	What are socket send and receive buffers? Write a	a

marks of both the buffers.

code snippet to change the values of the low water

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(c)	Explain in detail the purpose of TCP_NODELAX				
	socket option.		4		

- (d) What do you mean by connected UDP sockets?

  Does it start the 3WHS process? What is the purpose of specifying AF\_UNSPEC in address family of connect call in case of UDP sockets?
- 5. Write a TCP client and TCP concurrent server implementation in C. Server's domain name is <a href="https://www.xvz.com">www.xvz.com</a>. Specification of client and server are mentioned below:
  - (a) Server is running a service on port 1026.
  - (b) Client connects to that service of the server.
  - (c) Server prints the IP address and port number of connected client.
  - (d) Client gets input from user and sends it to server.
  - (e) Server prints the message on screen and sends the same message back to client.
  - (f) Client then disconnects from the server. 10
- 6. (a) What is the purpose of traceroute system call and explain its working?

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- (b) What are the most common uses of netstat command? Explain the output of
  - (i) netstat-s (ii) netstat-r

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- (c) What is the role of packet sniffers in network management?
- (d) The network 134.122.0.0/16 has been divided into/ 19 networks.
  - (i) How many /19 networks are there? List them?
  - (ii) How many hosts could be there on each network?
  - (iii) What is the broadcast address of each network?

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