

Sl. No. of Ques. Paper : 2051

GC-3

Unique Paper Code : 32511305

Name of Paper : Core Paper – III : C Programming and Data Structure

Name of Course : B.Sc. (Hons.) Electronics under CBCS

Semester : III

Duration : 3 hours

Maximum Marks : 75

(Write your Roll No. on the top immediately on receipt of this question paper.)

Attempt five questions in all. Q. No. 1 is compulsory.  
All questions carry equal marks.

- Q1 a) What are High Level Language and Low Level Languages in programming ? Give one example of each. 3
- b) Evaluate the following expression : 3  
 $d^* = k++ - i-- + f++$   
where  $i=4$ ,  $j=5$ ,  $k=3$ ,  $d=1.5$  and  $f=3.2$
- c) Identify and explain the error(s) in the following code segment 3

```
int arr[ ]={ 13,8,19,12,11,16};
int * p, q, *r, i;
for (i=0 ; i < 5; i++)
{
    printf ("%d ", *arr);
    arr++;
}
p=arr;
q=arr+4;
p=q*2;

q=q/2;
printf ("%d %d", *p, *q);
```

- d) How is a *typedef* name different from a *reference* name? 3
- e) Arrange the following sequence of numbers in a Binary Search Tree (BST) 3  
13, 3, 4, 12, 14, 10, 5, 1, 8, 2

P. T. O.

- Q2. a) Write one or more C statements that perform the following tasks 5
- i. Define a constant variable SIZE to store size of an array ARR and initialize it to value 10.
  - ii. Display address of the first element and value of sixth element of the array ARR.
- b) What are bitwise operators? Determine the output of the following code 6
- ```
#include <stdio.h>
int main()
{
    int a = 12, b = 25;
    printf("Output = %d %d", a|b, a^b);
    return 0;
}
```
- c) Explain the **strcmp()** and **strcpy()** functions in C with suitable examples. 4
- Q3. a) Write a C function to calculate factorial of a number using recursion 5
- b) Explain with examples the difference between *call by value* and *call by reference* method of function invoking 5
- c) Define a **structure** student with following members: student name, student class, student age and marks in 5 different subjects. Extend this definition for 10 students. 5
- Q4 a) Write a program that will count down 10 to 1 using **while** and **do-while** loop. Make use of **switch** statement for taking choice. 6
- b) Re-write the following code using ternary operator 3
- ```
if (x == 10)
    p=a;
else
    if (x<10)
        p=b;
    else
        p=c;
```
- c) A C program has the following statements 6

```
char t = 'A';
char *pv = &t;
*pv = t+1;
```

Suppose each character occupies 1 byte of memory. If the value assigned to variable t is stored in address 00XBBA77(hexadecimal),

- i. What will be the output of the statement `pv = &t`?
- ii. What will be the value of `*pv`?
- iii. What will be the output of the statement `*pv = t+1`?

- Q5. a) What is OOPs? What are its features? 5  
 b) How is a **structure** different from a **class** and an **array**? 3  
 c) Define a **class** to represent bank account of 10 customers with the following data members and member functions : 7  
 Data Members: Depositor name, account number, type of account, balance amount.  
 Member Functions: to initialize data members, to deposit money and to display the details
- Q6. a) Evaluate the following postfix expression using stacks. Show the contents of stack at each stage 5  
 30 5 2 \$ 12 6 / + - 3  
 b) Write an algorithm to insert an element ITEM in a circular QUEUE of size 10. 5  
 c) Write a function in C to delete an element from a given position a Double Linked list. 5
- Q7. a) Apply bubble sort on the following data 5  
 30 15 20 28 36 11 65 29  
 Show the content after each successive passes.  
 b) What is a **complete binary tree** and **almost complete binary tree**? Explain with suitable example. 5  
 c) Give the post order and preorder traversal of the following tree 5

