

[This question paper contains 4 printed pages.]

Sr. No. of Question Paper : 1562 C Roll No.....
Unique Paper Code : 234461
Name of the Course : B.Sc. (Prog.)
Name of the Paper : Operating Systems (CSPT-404)
Semester : IV
Duration : 3 Hours Maximum Marks : 75

Instructions for Candidates

1. Write your Roll No. on the top immediately on receipt of this question paper.
 2. Question No. 1 is compulsory.
 3. Attempt any Five from remaining seven questions.
 4. In all six questions are to be attempted.
 5. Marks are indicated against each question.
 6. All parts of a question must be done together.
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1. (a) Define the essential properties of handheld systems. (2)
(b) What are system calls ? List any four different types of system calls. (3)
(c) What are the different states that a process can be in ? (2)
(d) What is the process control block ? What are its components ? (4)
(e) Differentiate between trap and interrupt. (2)
(f) Why is it important for the scheduler to differentiate between I/O bound and CPU bound programs ? (2)
(g) What do you understand by starvation of processes ? Suggest a solution to handle this problem. (2)

P.T.O.

- (h) What are cooperating processes ? What are the requirements to solve critical-section problem of cooperating processes. (4)
- (i) Explain the purpose of open () and close () operations of a file. (2)
- (j) List the different layers of file system. (2)
2. (a) What is the dual mode operation of the operating system ? How does the dual mode feature provide greater protection for the operating system ? (5)
- (b) List any four services provided by OS. Explain how each provides convenience to the user ? (4)
- (c) List any two ways to pass parameters to system calls. (1)
3. (a) What are the main advantages and disadvantages of microkernel approach to OS design ? (3)
- (b) Describe the actions taken by the kernel to context switch between processes. (3)
- (c) Differentiate between single threaded and multi-threaded process with the help of diagram. What are the benefits of multithreaded programming ? (4)
4. Consider the following processes for execution :

Process	Priority	Burst Time
P ₁	3	10
P ₂	1	1
P ₃	3	2
P ₄	2	1

The Processes are assumed to have arrived in order P_1, P_2, P_3, P_4 all at time 0.

- (i) Draw the Gantt Charts to illustrate the execution of these processes using FCFS, SJF, non preemptive priority and RR (quantum = 1).
- (ii) Calculate the turnaround time and waiting time for each process for each scheduling algorithm in part (i).

(iii) Which algorithm proves to be more efficient ? Justify your answer.

(10)

5. (a) Consider a paging system with the page table stored in memory.

(i) If a memory reference takes 200 nanoseconds, how long does a paged memory reference take ?

(ii) If we add TLBs, and 75% of all page-table references are found in the TLB's, what is the effective memory access time ? (Assume that finding a page-table entry in the TLB takes 20 nanoseconds.) (4)

(b) Assuming a 1-KB page size, what are the *page numbers* and *offsets* for the following address references ?

(i) 2375

(ii) 19366 (2)

(c) Given five memory partitions of 100 KB, 500 KB, 200 KB, 300 KB, and 600 KB (in order), how would each of the first-fit, best-fit, and worst-fit algorithms place processes of 212 KB, 417 KB, 112 KB, and 426 KB (in order) ? Which algorithm makes the most efficient use of memory ? (4)

6. (a) What is virtual memory ? What are the benefits of virtual memory systems ? (3)

(b) What is a page fault ? What steps are taken by the OS to handle page faults ? (4)

P.T.O.

- (c) How many page faults occur for FCFS algorithm for the following reference string, for three page frames ?

1, 2, 3, 4, 5, 3, 4, 1, 6, 7, 8, 7, 8, 9, 7 (3)

7. (a) Explain indexed allocation method for allocating blocks to a file. What are mechanisms used for deciding the size of index block ? (8)

- (b) How does ACL help in providing file protection ? (2)

8. Write short notes on any **two** of the following :

(i) Tree structured directories

(ii) Acyclic graph directory structure

(iii) File allocation table (FAT)

(iv) Segmentation memory management scheme

(v) Contiguous Memory Allocation schemes (10)