

This question paper contains 4 printed pages.]

5127

Your Roll No.

B.Sc. (Prog.) / III

B

CS-301 – Operating Systems and Networks

(Admissions of 2005 & onwards)

Time : 3 Hours

Maximum Marks : 75

*(Write your Roll No. on the top immediately
on receipt of this question paper.)*

- Note :*
- 1. Attempt all questions.*
 - 2. Questions in a section should be answered together.*
 - 3. Parts of a question must be answered together.*

Section A (Operating System)

- (a) What are the three main services provided by the operating system ? Explain these from the system point of view. 3
- (b) Which type of operating system is suitable for the following application environments and why ?
 - Railway ticket reservation application
 - Missile control application 2+2

[P.T.O.]

- (c) What is the purpose of command interpreter ?
Why is it usually kept separate from kernel ? 1+2
2. (a) Consider 4 jobs in a queue waiting to be processed. Their respective total service times and order of arrival are given below :

Job Number	Arrival Time	CPU Burst time
1	0	12
2	1	2
3	3	4
4	6	1

- (i) Draw the Gantt chart for preemptive and non-preemptive Shortest-job-first scheduling algorithm.
- (ii) Calculate turnaround time for each process and average waiting time for all processes for both algorithms. 2+4
- (b) What is a scheduler ? Which scheduler controls the degree of multiprogramming and how ? 1+3
- (c) Explain critical-section problem briefly. 2
3. (a) What is a page fault ? Describe the actions taken by the operating system when a page fault occurs. (2+2)

- (b) Given memory partitions of 100 kb, 500 kb, 200 kb, 300 kb, and 600 kb (in order), how would each of the first-fit, best-fit, and worst-fit algorithms place processes of 250 kb, 350 kb, 100 kb and 426 kb (in order)? Which algorithm makes the most efficient use of memory ? 6
4. What do you mean by a file ? What are the various ways for accessing a file ? 6

Section B (Computer Networks)

5. (a) Which layer of OSI model performs following function ?
- (i) Routing of packets
 - (ii) Framing of bits and sending acknowledgement for frames. 1
- (b) List two similarities and two dissimilarities between OSI and TCP/IP reference models. 5
- (c) What are the advantages of using layered protocols? 3
6. (a) What are the differences between connection-oriented and connectionless communication ? 4

- (b) Explain the following terms :
- (i) Multi-casting
 - (ii) HTTP
 - (iii) MIME
 - (iv) Virtual Circuits 2×4
7. (a) Why is cryptography necessary for communication ? 3
- (b) What are the services provided by data link layer to network layer ? 4
- (c) What is URL and what does it consist of ? Explain in detail. 3
- (d) Explain the IP datagram header format with the help of a diagram. 3
- (e) Explain error correcting codes with the help of an example. 3