Your Roll No.

B. Tech. (EC) / IV

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Paper EEC-404 (d)

SWITCHING AND AUTOMATA THEORY

Time: 3 hours

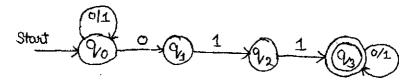
Maximum Marks: 70

(Write your Roll No. on the top immediately on receipt of this question paper.)

Attempt any five questions.

All questions carry equal marks.

- 1. (a) State what you understand by non-deterministic finite automata. Explain the meaning of each term.
 - (b) Let $M = (Q, \Sigma, \delta, q_0, F)$ be a NFA. How do you transform the same into DFA?
 - (c) Obtain a DFA equivalent to the NFA given below:



- 2. (a) What do you mean by easily testable circuits? 2
 - (b) What is the need to impose built-in efficient fault detection capabilities?

- (c) If you design a circuit of a combinational logic with the help of Reed-Muller canonic expansion, how can the same be an easily testable combinational circuit? Discuss about the test pattern which would detect all types of stuck-at-faults in the circuit.
- 3. (a) Identify all simple disjoint decompositions for the following switching functions:

$$f(x_1, x_2, x_3, x_4) = \sum_{m} (0, 3, 4, 7, 13, 14)$$

(b) Determine if the following function is symmetric and also identify its a-numbers and the variables of symmetry:

$$f(w, x, y, z) = \sum (2, 4, 7, 13, 16, 19, 21, 26, 29, 31)$$

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- 4. (a) Define pulse-mode and the fundamental-mode of operation for the synchronous sequential machine.
 - (b) Convert the Mealy machine given in the table below into equivalent Moore machine:

	NS, Z	
PS.	x=0	x=1
A	C, 0	B, 0
В	A, 1	D, 0
C	B, 1	A, 1
D	D , 1	C, 0

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(c) Draw the state diagram of a sequence detector with single input and single output that gives an

output Z=1 in the next clock pulse if it receives an overlapping input sequence 10101.

- 5. (a) Do you agree to the statement that for all non-deterministic finite automata there are some equivalent deterministic finite automata or automatas. Give your reasons.
 - (b) Find the threshold logic realization of the switching function given below:

$$f(x_1, x_2, x_3, x_4) = \sum (3, 5, 7, 10, 12, 14, 15)$$
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- 6. Construct the ASM chart to design a digital system with three 16-bit registers AR, BR and CR to perform the following operations:
 - (i) Transfer two 16-bit numbers (in 2's complement representation) to AR and BR.
 - (ii) If the number in AR is negative, divide the number in AR by 2 and transfer the result to register CR.
 - (iii) If the number in AR is positive but non-zero, multiply the number in BR by two and transfer the result to CR.
 - (iv) If the number in AR is zero, clear the register CR to zero.
- 7. Write short notes on any two of the following:
 - (i) Walsh function and its importance
 - (ii) Regular expressions